

Rory Neil

Animator * Illustrator
Graphic Designer

Demonstrated Abilities

Dependable, Committed, Reliable
Ability to work under a deadline and produce quality results
Ability to work independently as a freelance animator
Ability to learn new software under timelines
Adapted to various occupations

Education

2D Animation
Vancouver Institute of Media Arts (VanArts)

Bachelor of Fine Arts Degree (New Media)
University of Lethbridge
Fall 2007 - Outstanding Academic Achievement (U of L)

Experience

March 2012 - To present Harmony Animator	Flux Animation Auckland NZ
May 2011 - January 2012 Harmony Animator	Big Bad Boo Studios Vancouver BC
March 2011 - April 2011 Harmony Animator	Atomic Cartoons Vancouver BC
September 2010 - February 2011 Flash Animator	Toonzone Studios LA USA (Remotely from Vancouver B.C.)
August 2010 Animator/Designer	Global Mechanic Vancouver BC
April 2010 - July 2010 Harmony Animator	Big Bad Boo Studios Vancouver BC
October 2007 - February 2009 New Media Designer	Glue Solutions Calgary AB

Technical Skills

Harmony, Flash and Stop Motion Animation, Illustration,
Storyboarding, Video Editing and Compositing,
Model Making Techniques (hand made models),
Graphic Design, Web Design, Character Design.

Programs: Photoshop, Illustrator, Flash,
Harmony, Dreamweaver, InDesign, After Effects.

Program Languages: Basic CSS/HTML, Basic Action Script.

Interests

Tennis, hiking, golfing, running, camping, hockey, guitar, reading,
dragon boat, snowboarding, history, drawing, teaching and
anything to do with design.